



Blender Exporter Addon

1. Installation

a. Decompress io_scene_xsg.zip into io_scene_xsg folder & copy into

[blender]\scripts\addons\ directory where [blender] is wherever you have blender installed.

b. Start Blender.

File -> User Preferences

- i. Select Community from Supported Level
- ii. Select Import-Export from Categories
- iii. Check Infinity 3D Web Browser Exporter
- iv. Click Save User Settings.
- v. Close Blender User Preferences window.

2. Test

Download Infinity Blender tutorial from : <http://advance-software.com/download/tools/blender>

Work through that tutorial.

3. Avatar export.

You can use this exporter to replace the default Infinity avatar.

To do this, create an animated skinned mesh in blender with a walk cycle, then export with "Export Animation" ticked to

C:\Users\[User]\AppData\Local\Infinity\.library\avatars\default\walk.xsg

Where [User] is your user directory. Ensure there are no lights in the avatar scene unless this is intended.